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2010

Western University Community Events - Amazing Race 2010

Western Heads East

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WESTERN HEADS EAST'S AMAZING RACE PACKAGE 2010



Dear Residence Council Member,

Thank you very much for taking the time to help us organize the annual campus-wide AMAZING RACE! We are very excited to engage Western's first year students in a series of events to promote the Western Heads East project, UWO's community response to HIV/AIDS in East Africa. Please read the Amazing Race Package we have prepared for you outlining the events to come. If you have any questions please feel free to contact myself or your Residence Representative.

Thank you once again,

Kathryn Morgan
Fundraising and Education Coordinator
Western Heads East Project
Kmorgan8@uwo.ca
www.westernheadseast.ca

WESTERN HEADS EAST'S SCAVENGER HUNT & ANNUAL AMAZING RACE

The Goal:

To hold an “Amazing Race” across campus to help fundraise and increase awareness for the Western Heads East project.

When:

Amazing Race Part 1 (Residence races) – October

Amazing Race Date – To be determined (Saturday, November XX, 2010; 1-4 pm)

How: Takes place within each main campus and affiliate college residences

PART 1 – Amazing Race + Fundraising

Overview of the Residence Amazing Race Part 1

Each residence will organize a Scavenger Hunt **within** their residence, where teams of 2 frosh compete to represent their Residence at the Amazing Race Finale. Participants must pay \$4 per team and sign a registration form (see page 6) to participate.

SH organizers would then select 10 to 15 locations within the residence to run a challenge and they would create the location clues for each site. WHE will provide each residence with an activity package containing challenges or objects to find for each location (please see examples provided on page 7 and complete TASK LIST on page 5). Please let the WHE team how many challenges you will need based on the number of location clues you come up with.

Scavenger Hunt Logistics

- On the day of the Scavenger Hunt, teams will meet in the cafeteria where they will be given the first object clue and location clue.
- To prevent pairs from simply following each other from one location to the next, team will start at different locations in the residence. For instance, Team A will start at Location 1, Team B will start at Location 2, Team C will start at Location 3 and so on. Each pair will have a different starting location (if more than 15 teams sign up, then two teams will start at various locations).
- Once each team gets to their second location they will be travelling in sequential order (i.e. from Location 8 to Location 9 to Location 10 etc.)
- Teams will have a stamp card that must be stamped by the WHE member or council member situated at the various locations. After correctly identifying and locating the object at one location or completing a challenge, the team will get their card stamped by, and will receive the clues for next location from the WHE volunteer/council member.
- Once teams have visited all 15 locations, teams will race back to the starting position (cafeteria). They will know they are done when they have their entire stamp card completed. The **first two teams** to reach this location and present a completely stamped card will represent their residence at the campus-wide Amazing Race on November XX (to be determined).
- Residence Councils should run their Scavenger Hunts by Monday, November 1st in order to submit the names of teams members to Kathryn Morgan by 4pm that day.

Note: On the day of the Amazing Race each team of two frosh **must** have a Soph or Residence Council Member run with them.

Fundraising

In the period before the campus wide Amazing Race, residence representatives will have an opportunity to further fundraise for the project. Teams must raise the minimum entrance fee **of \$100 for one team or 150\$ for two teams**, to participate in the race. Residences and their representatives are highly encouraged to raise more than the minimum \$100/\$150 as the teams that raise the most money will receive a time advantage on the day of the event Amazing Race. This will bring the participating teams one step closer to winning the top 3 prizes!

Teams will be required to submit a final count for their funds raised by the Wednesday (4pm) prior to the Amazing Race (this amount should include the 100\$/150\$ entrance fee) to qualify for time advantage. The drop off location will be in Elgin Hall Residence (Housing office- give to Bob Gough) or alternative arrangements can be made with Kathryn Morgan to meet to pick up the funds.

PART 2 – Amazing Race

On the day of the AMAZING RACE all participants will meet at the UCC for registration. Upon registration teams will be told if they qualify for a time advantage and they will collect a stamp card and an envelope with the clue describing the location of their first challenge. Teams should dress up in a crazy costume that represents their team and their residence. Frosh week shirts are acceptable and can be part of their costume. Teams will move to the picture taking station to have their wacky costume compete to win the Best Outfit prize.

Once teams arrive at their locations they will be asked to complete a challenge. Similarly to the Scavenger Hunt upon completion of the challenge teams will get their cards stamped and a clue for the next on-campus location. Teams from the same residence are *not* required to work with each other during the race but can, though each team must complete their own challenges to move forward. Rest stations will be provided along the way. Teams may be eliminated if they arrive at a location without a stamp from their previous location or if they fail to complete the challenges. The first team who reaches the final location wins!

1st place teams will be awarded a engraved TROPHY for the residence and the GRAND PRIZE. The two runner-up teams will receive 2nd and 3rd place prizes. Prizes will also be rewarded for the Team with the Most Spirit and the Team with the Best Outfit. *All* teams will be given a certificate of participation.

Notes: On the day of the Amazing Race, Campus Police and SERT will be notified and will be helping out to ensure the safety of the event. We will have water bottles and snacks available for participants along the way. Local media will be contacted, such as the Gazette, Western News, and the London Free Press etc. WHE will also have a videographer at different locations recording participants and interviewing them for future promotional use.

TASK LIST FOR SCAVENGER HUNT ORGANIZERS/RESIDENCE COUNCIL

- Pick a date and run Scavenger Hunt by **November 1st**
- Advertise for the Scavenger Hunt within Residence (WHE will provide some campaign posters)
- Recruit volunteers to run SH and get appropriate permission within rez (as required by Rez Manager)
- Pick SH location in residences and make clues
- Charge 4\$ per team of 2 frosh to compete in the SH
- Return all signed registration forms to the WHE Committee on the day of the Scavenger Hunt.
- Send names of winning team members by **November 1st at 4pm** to kmorgan8@uwo.ca
- Inform the WHE team (kmorgan8@uwo.ca) of your SH date and if help is needed by the committee please let us know so we can make arrangements to have volunteers come out to help
- Help winning team to raise minimum 100\$ entrance fee for the Amazing Race, or 150\$ for two teams
- Submit final count of funds raised by **the Wednesday prior to the campus wide Amazing Race** at 4pm (this amount should include the 100\$/150\$ entrance) to qualify for time advantage
- Ensure that a Soph or council representative will be available to run with their team(s) on race day

Registration Form

Residence Scavenger Hunt



Name _____

Age _____ Gender _____

E-mail _____

Would you like to join the Western Heads East (WHE) Volunteer mailing list? Y ___ N ___

Signature _____

Please note that by signing this form, you are giving WHE consent to potentially take your picture or video for promotional use.

Registration Form

Residence Scavenger Hunt



Name _____

Age _____ Gender _____

E-mail _____

Would you like to join the Western Heads East (WHE) Volunteer mailing list? Y ___ N ___

Signature _____

Please note that by signing this form, you are giving WHE consent to potentially take your picture or video for promotional use.

Examples of Scavenger Hunt Clues:

Residence councils are responsible for creating these clues.

Locations:

This room can hold dreams,
Adventures and more,
Recipes and history
Even Jordan's top score.
A lot of students don't know
Where this room lies
Until exams roll around--
Studying opens their eyes.
[Library/Study room]

Atkins and Jenny
May disapprove of your choice
But late night cravings
Will silence that health conscience voice.
This location will be evident
If you just follow your nose,
Better yet, let your tummy lead,
It will know where to go.
[Cafeteria]

There's more than one purpose
To this next room you'll find--
It's a study and bedroom,
But not the only one of its kind!
There are many of these rooms
But the one that you must seek,
Belongs to the Head
Of the leaders of O-Week.
[Head Soph's room]

Examples of the Scavenger Hunt Object Clues:

WHE Committee will create these clues

It's a mini replica
The real one's larger by far.
This one's made of paper
And its roughly the height of a jar.
Although it houses no families,
In reality it often can.
It's not a natural structure
But a building made by man.
[Paper hut]

Distances are proportionate
Because scaling made it so.
I can spin on a fixed angle,
Round and round I go.
70 % of my surface
Is a continuous blue.
7 Large masses
Complete this worldly view.
[Globe]

This is used to spread awareness
About a 4 letter cause.
It's a major epidemic
Killing without pause.
Pin it to your shirt,
Or some form of attire.
Join supporters on a search,
A cure's what we wish to aspire.
[Red AIDS ribbon]

* Along with riddles, there may also be simple math problems, name 3 things about WHE etc. for challenges (supplied by WHE). Any materials you require for the challenge will be supplied.